What We've Learned...

Our plc time challenged me to stop and really appreciate the fact that no two students learn alike. Incorporating technology allows me to reach so many more students in the digital age" Heather

I saw an immediate change in the faces of my student's once they saw the digital lessons. They became successful in ways the never dreamed of before" Addie

"My plc time allowed me to develop my ideas and adapt other's ideas so that I could create more exciting and effective lessons for the Smartboard" Pam

"Using an interactive web site provided students with a digital means of organizing their work. They could see progress in a new format." **Christine**

"My PLC allowed me to design more creative ideas, share them in a safe environment, and also attempt to reach more learners! PLCs rule!" Lauren

"I've been able to create activities/projects for my students with more choices to fit their learning styles to help put their learning in their own hands." **Jeri**

Links

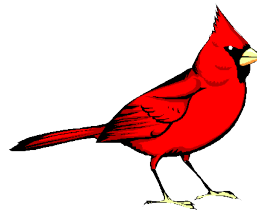**http://lauren21783.edublogs.org/**   **Carnahan's Convo's**

www.rpc.elm4you.org   Research Paper Calculator

www.blogspot.com   Heather's blog

http://www.youtube.com/user/lauren21783?feature=mhee
Lauren's Youtube channel

A class Facebook account- under Lauren E. Carnahan

http://www.randolphcsd.org/webpages/aalbano/
Addie's webpage with links

Randolph Central School District

Professional Learning Communities

Multi-Media Instruction and Student Assessments

Addie Albano

Jeri Baer

Lauren Carnahan

Pam Mansfield

Heather Morton

Christine Prinzi

"PLC" Expectations for Teachers...

- Hoping to find new ways to integrate technology into our instruction

- Shifting use of technology from teacher to students' hands

- Adjusting our assessment pieces to include technological components

- Implementing the ideals of Universal Design; gearing instruction towards 21st Century Skills.

Expectations for Students...

- Become more technologically proficient

- Discover multi-modal learning style for application on assignments and projects

- Develop critical thinking and problem solving skills using multimedia

- Encourage curiosity and imaginative assignment presentations

- Develop adaptability to varied instructional approaches

Projects and Ideas Implemented...

- Great Depression Interview Project utilizing videos and Flip Cam.

- Student/Teacher Facebook interaction

- Teacher Blogging—Carnahan's Convos

- History Rocks! History review songs utilizing Flip Cams and Youtube.

- Interactive Smartboard Lessons.

- Digital pictures of Moon Phases

- Astronomy tic-tac-toe choice board project

- Datamentor—Creating assessments that mirror New York State Assessments.

- Review Games on Smartboard

- Digital Photography Project

- Blogging Project for novel study

- Research Project Calculator web site

- Glogs

"PLC" Outcomes for Teachers...

- Allowed students to be more active learners. Technology was an intrinsic motivator and makes students eager to participate.

- Teaching became "easier" with fewer classroom management issues.

- Assessments mirrors NYS Tests

- Encouraged implementation of technology in more units.

Outcomes for Students...

"I love your class because you make hard lessons easy to understand and learn. Our projects are so much fun and don't seem like work. You make me feel smart!"

"I did find this interview project helpful to me. I understand the feelings and events better because Evelyn was there and would give more details."

"I loved doing Castle Learning and Cognitive Tutor because it tells you when you do it wrong and it helps you learn."

"The Giver digital photography project helps us imagine and visualize the book."

"I like the creativity we had with the Astronomy project. The computers were a big help for this project."