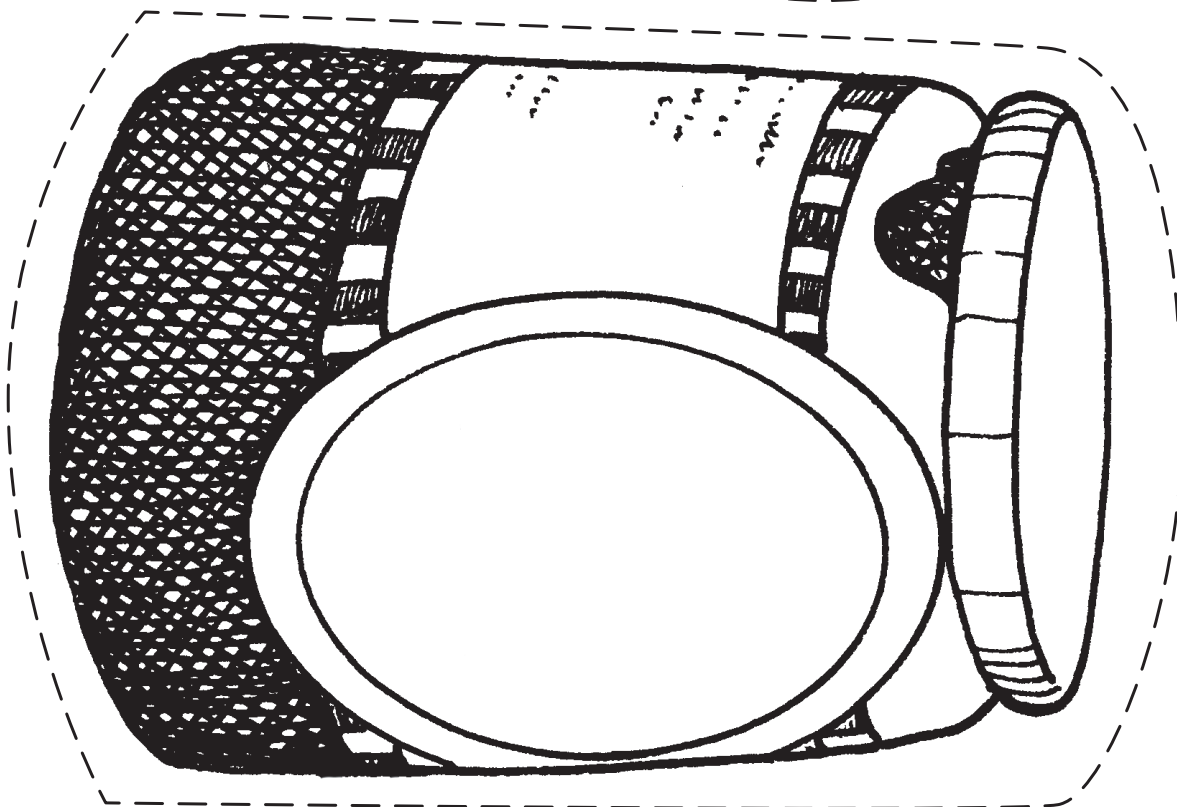
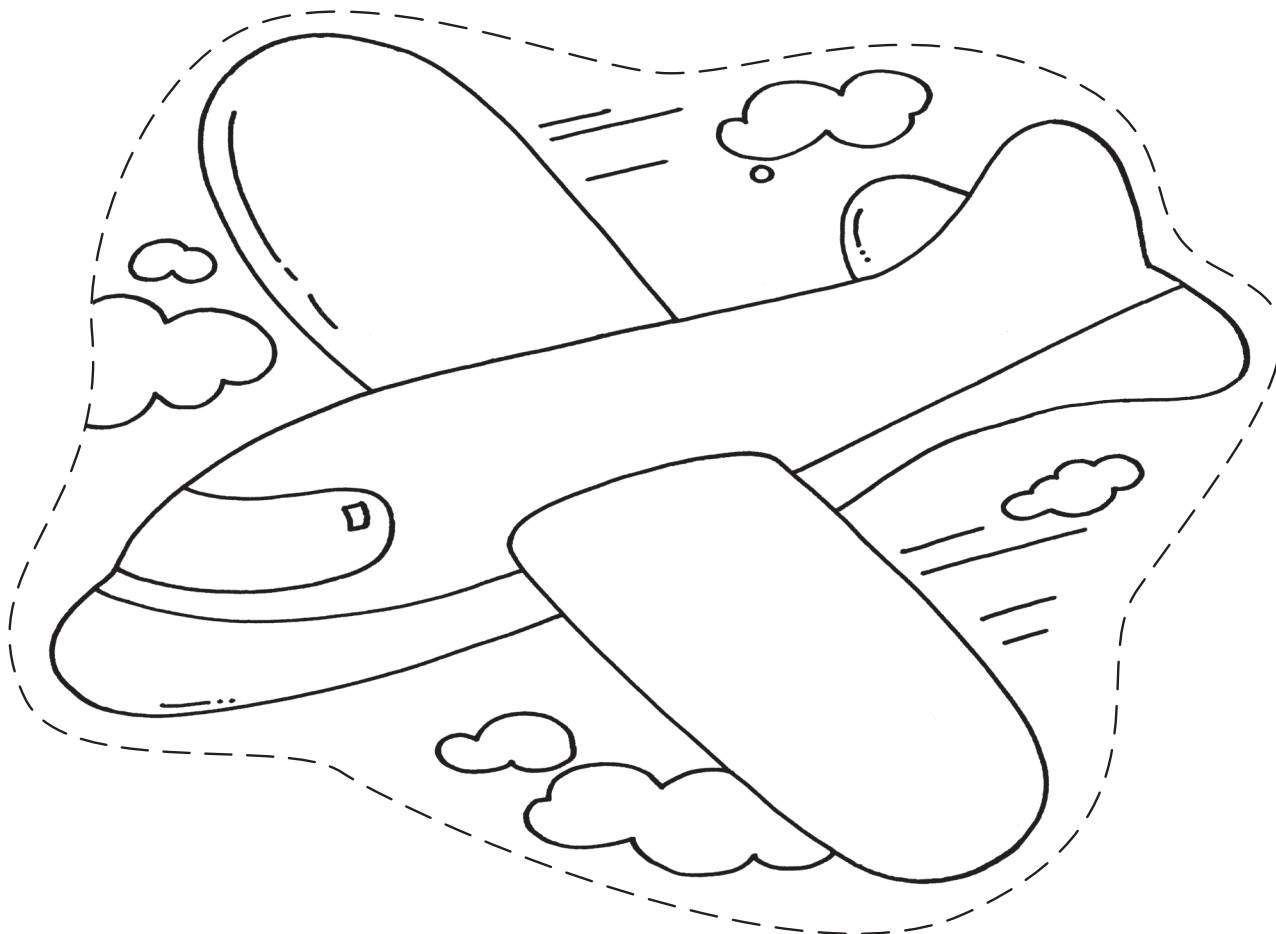


## Picture Patterns

To the Teacher: Copy and cut out the jam and jet patterns. Use the pictures for instructional activities, center games, and bulletin boards.



To the Teacher: Copy, cut out, and glue the directions to the front of a zipper storage bag, folder, or large envelope. Also copy and cut out the game cards, game board, and Jack and Jill Game Markers. (Enlarge the game materials and make extra copies of the game markers, if desired.) Tape the two sides of the game board together as indicated. Place the game materials inside the bag, folder, or envelope.

# Jumping Jack and Jill

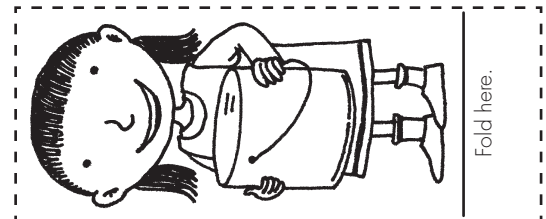
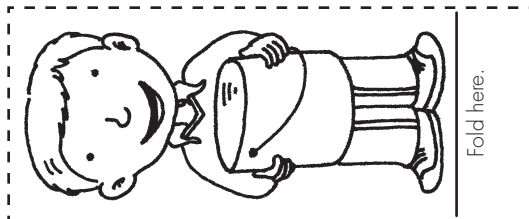
(Players: 2)

Directions:


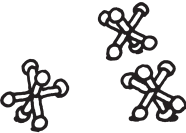



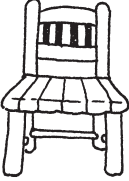
1. Each player chooses a game marker and places it on Start on one side of the game board. Players shuffle the game cards, then stack them facedown near the game board.
2. The first player takes a card and names the picture on it.
  - If the picture begins with /j/, the player says the word, then jumps the number of spaces written on the card.
  - If not, the player goes back the number of spaces written on the card.
3. Players keep taking turns. The first player to pick a card with the exact number of jumps needed to reach Finish (the top of the hill) wins the game. (If the cards run out before either player reaches Finish, players re-stack the cards facedown and continue play.)

## Jack and Jill Game Markers

Fold the tabs on the game markers so they stand up.



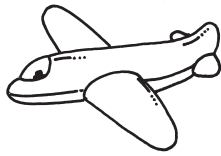
## Game Cards

	Jump 1 space.		Jump 2 spaces.		Jump 3 spaces.
	Jump 1 space.		Jump 2 spaces.		Go back 1 space.

Game Cards



Jump 1  
space.



Jump 2  
spaces.



Jump 1  
space.



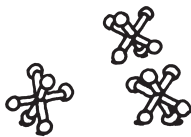
Jump 2  
spaces.



Jump 3  
spaces.



Jump 1  
space.



Jump 2  
spaces.



Jump 3  
spaces.



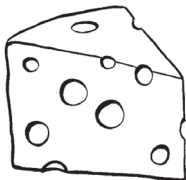
Jump 1  
space.



Jump 2  
spaces.



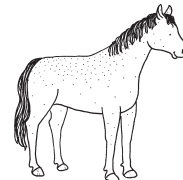
Jump 3  
spaces.



Go  
back 1  
space.



Go  
back 1  
space.



Go  
back 1  
space.



Go  
back 1  
space.



Go  
back 1  
space.



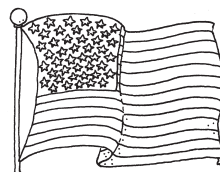
Go  
back 1  
space.



Go  
back 1  
space.

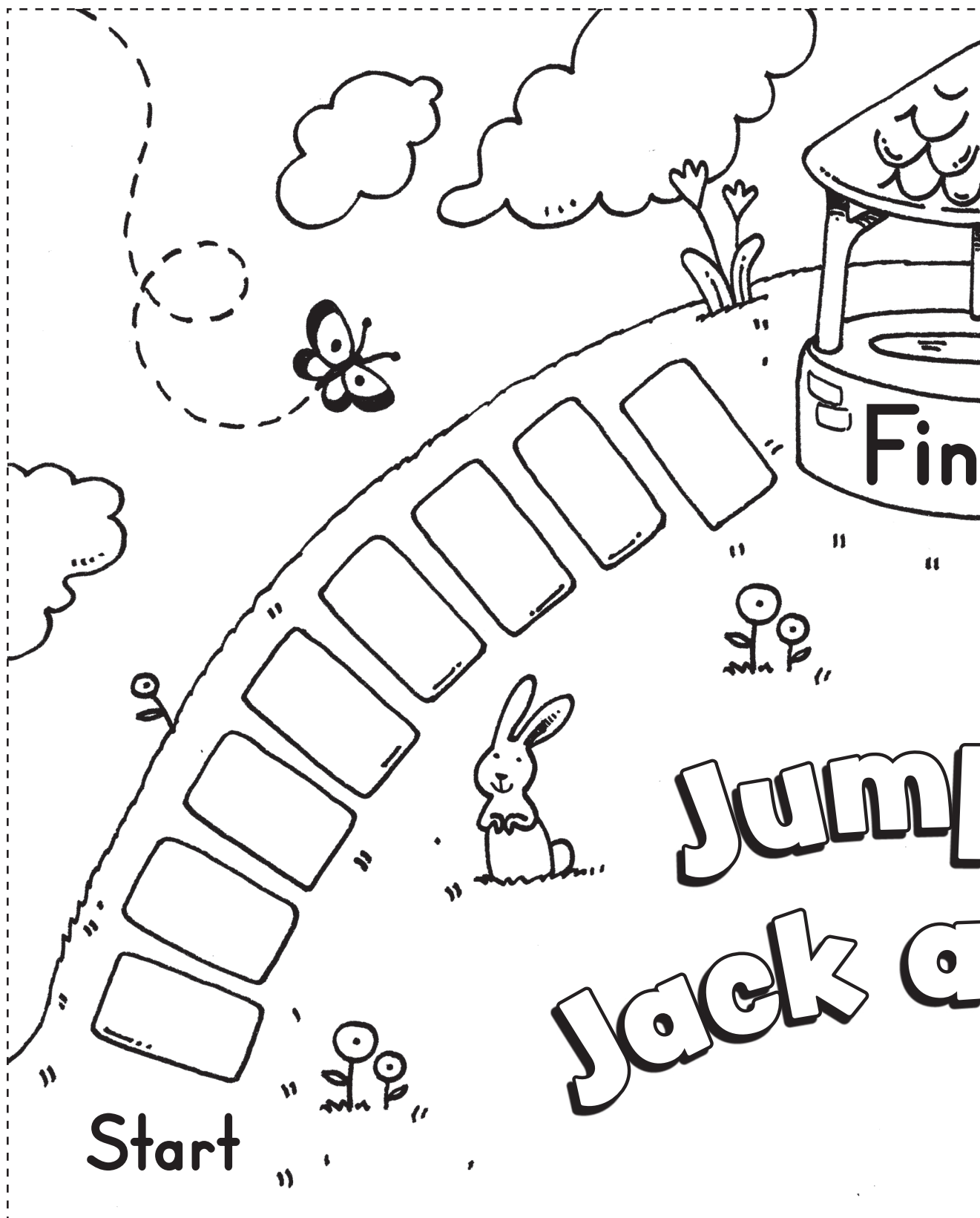


Go  
back 1  
space.



Go  
back 1  
space.

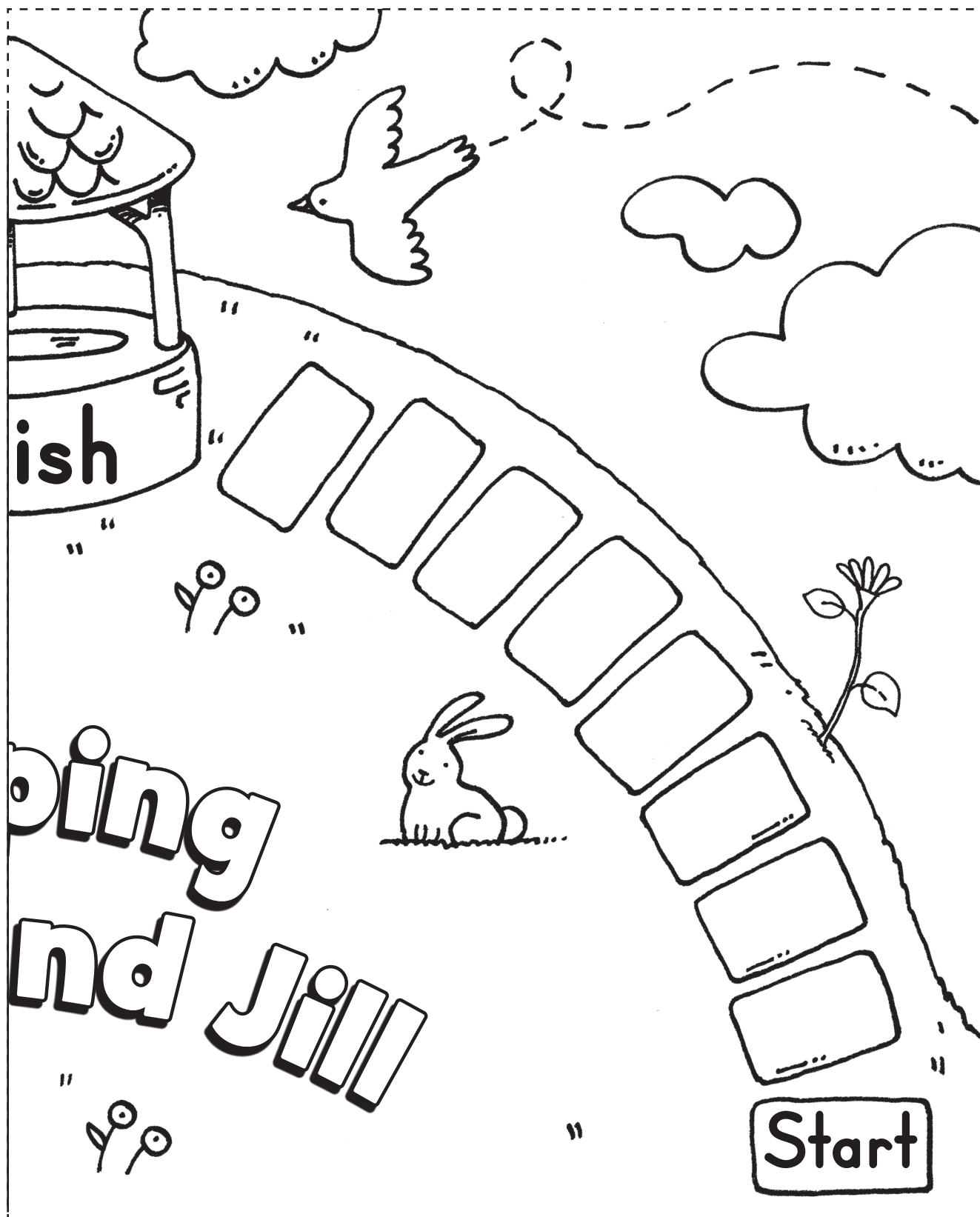
Jumping Jack and Jill Game Board



Cut along this edge and attach to the other half of the game board.

Jumping Jack and Jill Game Board

Cut along this edge and attach to the other half of the game board.



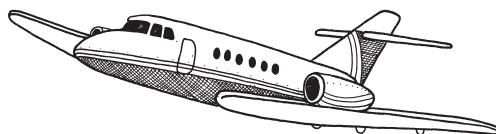
Name \_\_\_\_\_

# Complete the Word

Write **j** on the line to complete the word.

Draw a line to connect the word and its matching picture.

ump



et



ar



og



ug

