

**Summer is here!** There's no better time to encourage and foster a child's love of reading than now. And there's no better way to keep reading alive all season long than by hosting a summer reading event in your library.

Included in this kit is everything you need to host three events, featuring Harry Potter, Geronimo Stilton, and Captain Underpants! Or, use the activities and giveaways to host one big summer reading day!

#### **Your Scholastic Summer Reading Event Kit Includes:**

#### **Geronimo Stilton Kit:**

- Event planner
- Event sign
- 4 reproducible activities

#### **Harry Potter Kit:**

- Event planner
- Event sign
- 4 reproducible activities

#### **Captain Underpants Kit:**

- Event planner
- Event sign
- 4 reproducible activities

#### **EVENT PLANNING TIPS**

#### Two to Three Weeks Ahead:

- Advertise the event in your newsletter and on your website.
- Create a Summer Reading display to promote Collect plenty of pencils, crayons, and craft vour event.
- Post reminders on your bulletin board and display the event announcement sign (included in the kit) on your library's bulletin board or in your window.

#### One Week Ahead:

- Photocopy a supply of the activity sheets that pertain to your event.
- supplies.
- If you wish to have snacks, plan the menu along with cups, plates, and napkins—available for the event. When considering what to serve, think of ways to tie refreshments in to the theme of your event. For example, choose cheese for a Geronimo Stilton event!
- Plan to have extra help available to ensure that your event runs smoothly.

#### **Summer Reading Event Ideas**

**Set the Scene:** To decorate your event space, use the tips outlined in the planner that pertains to your event. Or for a general summer reading feel, decorate with books, a sun, beach balls, and anything else you can think of that suggests summer. Refreshments could include lemonade, as well as traditional snack items.

Story Corner: Make sure there are plenty of comfortable places for kids to sit and indulge in their favorite activity: reading! Be sure to have enough copies of the featured books on hand for your event.

#### **Keep It Up:**

Encourage kids to create a reading log so that they can keep track of their reading progress and record their daily reading minutes. They can even join the Scholastic Summer Reading Challenge at Scholastic.com/SummerReading.

**HAPPY READING!** 



# Geronimo Stilton

SUMMER READING
EVENT KIT

YIPPE! It's time for summer reading! This Geronimo Stilton Summer Reading Event Kit is the perfect way to inspire young readers to investigate their favorite books. Inside you'll find everything you need to host a MEGA MOUSETASTIC summer reading spectacular—from group games to printable activities you can use in the library. GET READY TO HAVE A MARVEMOUSE TIME!

#### **₩**SCHOLASTIC



This exciting adventure series features an intrepid mouse brother and sister duo: Mild-mannered Geronimo, bestselling author and editor of *The Rodent's Gazette*, and spunky Thea, special correspondent. Pulled into adventures across the globe, they track down clues to elusive mysteries with the help of family and friends. Sometimes together, sometimes starring in their own tales, the pair always finds a great story to chronicle in their next blockbuster book—each of which are sure to pull your participants into a world of summer reading fun.

### YOUR EVENT KIT INCLUDES:

Event Sign

Suggested Social Media

List of Books

Reproducible Activity Sheets:

1: Report-O-Rama (group)

2: Extra! Extra! Read All About It! (group)

3: A Good Newsmouse Word Find (individual)

4: A Mousetastic Mystery (individual)

#### SET THE SCENE

Give your event space a Geronimo Stilton feel by creating some **Fabumouse** decorations like a book display to showcase Geronimo's books. If you plan to serve refreshments, every mouse

loves a cheese platter. Any orange beverage would make a fine "cheese tea." Cheese crackers, cheese straws, cheese puffs—you name it!—are also sure to be a hit.

#### **READ ALOUD**

To get attendees in a **marvemouse** mood, begin your event with a reading from your favorite book; any book from your shelves will do. Some great passages include:

- The Lost Treasure of the Emerald Eye pp. 1–13
- The Lost Treasure of the Emerald Eye pp. 51-67
- Thea Stilton and the Dragon's Code pp. 1–27
- Thea Stilton and the Legend of the Fire Flowers pp. 1–27 or pp. 1–10 & 37–43

#### **FUN AND GAMES**

#### **ACTIVITY #1: REPORT-O-RAMA (GROUP)**

Geronimo and Thea are some of the best journalists in New Mouse City. One of a reporter's most valuable tools is the interview. For this ice-breaking activity, attendees will have a chance to interview another attendee and then report on that person to the rest of the group.

#### **PREPARE AHEAD:**

- 1) Copy the Report-O-Rama handout for each attendee.
- 2) Have pens/pencils available.

#### **DURING THE ACTIVITY:**

- 1) Have attendees divide into pairs.
- 2) Allow ample time for them to interview each other. Remind them to write down their interviewee's responses.
- 3) Once they are finished, have each pair stand and report their findings to the group to get everyone acquainted.

#### **ACTIVITY #2: EXTRA! EXTRA! READ ALL ABOUT IT! (GROUP)**

Geronimo Stilton's adventures are eye-popping front-page news. During this activity, attendees will create a news article about a great adventure that *they* will write! Contributing one sentence at a time, your attendees will need to put themselves in Geronimo's and Thea's shoes and think on their feet, just like they would during a live adventure.

#### **PREPARE AHEAD:**

- 1) Copy just one Extra! Extra! Read All About It! handout.
- 2) Have a pen/pencil available.

#### **DURING THE ACTIVITY:**

- 1) Gather attendees in a circle.
- 2) Read the article headline on the handout:
  Breaking News: Alligator-Infested Swamp
  Hides Secret Hideout! Then, beginning
  with the attendee to your right, have each
  person add a sentence to the article, going
  around the circle two to three times,
  depending on how many participants are
  present. When you get to the participant
- to your left for the last time, remind the group that this will be the culminating sentence of the story.
- 3) Record attendees' sentences as they dictate them.
- 4) When you have finished, reread the article to attendees. You might photocopy it for them to take home, and/or display it in your space.

#### **ACTIVITY #3: A GOOD NEWSMOUSE WORD FIND (INDIVIDUAL)**

A good detective knows how to dig through details to find the best news stories. Have attendees put their sleuthing skills to the test as they explore this word find. To up the stakes, have participants race: first to complete it wins!

#### **PREPARE AHEAD:**

- 1) Copy the A Good Newsmouse Word Find handout for each participant.
- 2) Have pens or pencils available.

#### **DURING THE ACTIVITY:**

- 1) Hand out word finds and pens or pencils, and let the sleuthing begin!
- 2) For extra fun, have attendees use ALL the words in the word find to create a run-on sentence chock-full of Newsmouse jargon.

Run-ons might not work at *The Rodent's Gazette* but they sure are fun to come up with! Have attendees share with the rest of the group.

#### **ACTIVITY #4: A MOUSETASTIC MYSTERY (INDIVIDUAL)**

Attendees will have fun inventing their own secret treasure map using drawing tools and/or simple craft materials.

#### **PREPARE AHEAD:**

- 1) Photocopy one A Mousetastic Mystery handout for each participant.
- 2) Have crayons/markers/colored pencils and scissors available.
- 3) (Optional) Have craft materials for making the topography of their maps 3D (such as craft sand, cotton balls (snow), raffia, artificial grass, twigs, glitter, etc.) and glue available. You might also have a hot glue gun available for yourself to assist participants.

#### **DURING THE ACTIVITY:**

- 1) Set up tables so that participants have ample room to work.
- 2) Tell them to choose a specific point on the map to "bury" their treasure.
- 3) Have everyone write three clues that lead to the location of their treasure on the back of his or her map. For example:
  - 1) Go to the place where you have breakfast.
  - 2) Turn right and walk three steps.
  - 3) Hop four times, then open the door.

- 4) Encourage participants to draw, color, cut out, and (optional) 3D decorate that location and its surroundings on their map. Remind them to include an "X" to mark the spot where their treasure is buried!
- 5) Allow them to take their projects home, or keep them to display them in your space or window.





### JOIN US FOR A SPECIAL EVENT CELEBRATING EVERYONE'S FAVORITE MOUSE REPORTERS, GERONIMO AND THEA STILTON.

Date: _	•	
Time: _		
Place: _		
Contact:		



#### **₩**SCHOLASTIC

### SOCIAL MEDIA FOR YOUR GERONIMO STILTON SUMMER READING EVENT

To promote your Geronimo Stilton event, consider using these suggested social media posts—or get creative!

#### THINGS TO INCLUDE:

- Dates and times
- Pictures of the books

Hashtags for the event and/or your community

Reach out to local schools and organizations and ask them to help spread the word, too!

Consider posting your first messages a week before the actual event, and when it's over, don't forget to post photographs of all the fun projects and activities that participants create. Summer reading is going to reach a whole new level of fun this year—so tweet, post, and let your neighborhood know about it!



#### **TWITTER:**

- Bring your 7–10-year-old in and join us as we jump into #SummerReading with #GeronimoStilton and @Scholastic on (date)
- Don't be a fraidy-mouse—#SummerReading can be FUN! Luckily, our #GeronimoStilton event is just around the corner on (date)
- Games, activities, and more this (day of the week) ! #SummerReading is

### FABUMOUSE with #GeronimoStilton and @Scholastic!

- What are you reading this summer?
   We're loving books by #GeronimoStilton!
   #SummerReading
- Look at us visiting New Mouse City today with #GeronimoStilton! #SummerReading

#### **FACEBOOK:**

- Summer Reading is all the buzz here at the library—have your kids join us for games, projects, and activities with Geronimo Stilton on (date)!
- TODAY IS THE DAY! Geronimo Stilton is taking over the library for some

SUMMER READING fun! Bring your kids and have them explore the world of Geronimo!

• Check us out @Scholastic: we think summer reading is FABUMOUSE!

#### **₩** SCHOLASTIC



# Geronimo Stilton Stock up on all the books!

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ISBN	PAW PRINTS ISBN	TITLE	PUB DATE	RETAIL	FORMAT
978-0-439-55963-8		GERONIMO STILTON #1: LOST TREASURE OF THE EMERALD EYE	2/1/2004	\$6.99	PBK
978-0-439-55964-5		GERONIMO STILTON #2: THE CURSE OF THE CHEESE PYRAMID	2/1/2004	\$6.99	PBK
978-0-439-55965-2	9781439587508	GERONIMO STILTON #3: CAT AND MOUSE IN A HAUNTED HOUSE	2/1/2004	\$6.99	PBK
978-0-439-55966-9	9781439587515	GERONIMO STILTON #4: I'M TOO FOND OF MY FUR!	2/1/2004	\$6.99	PBK
978-0-439-55967-6	9781439588697	GERONIMO STILTON #5: FOUR MICE DEEP IN THE JUNGLE	3/1/2004	\$6.99	PBK
978-0-439-55968-3		GERONIMO STILTON #6: PAWS OFF, CHEDDARFACE!	4/1/2004	\$6.99	PBK
978-0-439-55969-0		GERONIMO STILTON #7: RED PIZZAS FOR A BLUE COUNT	5/1/2004	\$6.99	PBK
978-0-439-55970-6	9781439587386	GERONIMO STILTON #8: ATTACK OF THE BANDIT CATS	6/1/2004	\$6.99	PBK
978-0-439-55971-3		GERONIMO STILTON #9: A FABUMOUSE VACATION FOR GERONIMO	7/1/2004	\$6.99	PBK
978-0-439-55972-0	9781439587393	GERONIMO STILTON #10: ALL BECAUSE OF A CUP OF COFFEE	8/1/2004	\$6.99	PBK
978-0-545-03326-8		GERONIMO STILTON #11 & #12, AUDIO, LIBRARY EDITION	8/1/2008	\$29.95	ACD
978-0-545-02879-0		GERONIMO STILTON #11 & #12, AUDIO	8/1/2008	\$19.95	ACD
978-0-439-55973-7		GERONIMO STILTON #11: IT'S HALLOWEEN, YOU 'FRAIDY MOUSE!	9/1/2004	\$6.99	PBK
978-0-439-55974-4	9781439587409	GERONIMO STILTON #12: MERRY CHRISTMAS, GERONIMO!	10/1/2004	\$6.99	PBK
978-0-545-02883-7		GERONIMO STILTON #13 & #14, AUDIO, LIBRARY EDITION	12/1/2007	\$29.95	ACD
978-0-545-02880-6		GERONIMO STILTON #13 & #14, AUDIO	12/1/2007	\$19.95	ACD
978-0-439-66162-1	9781439587416	GERONIMO STILTON #13: THE PHANTOM OF THE SUBWAY	11/1/2004	\$6.99	PBK
978-0-439-66163-8	9781439587553	GERONIMO STILTON #14: THE TEMPLE OF THE RUBY OF FIRE	12/1/2004	\$6.99	PBK
978-0-545-02881-3		GERONIMO STILTON #15 & #16, AUDIO	2/1/2008	\$19.95	ACD
978-0-439-66164-5		GERONIMO STILTON #15: THE MONA MOUSA CODE	1/1/2005	\$6.99	PBK
978-0-439-69139-0	9781439587423	GERONIMO STILTON #16: A CHEESE-COLORED CAMPER	2/1/2005	\$6.99	PBK
978-0-545-13881-9		GERONIMO STILTON #17 & #18, AUDIO, LIBRARY EDITION	11/1/2009	\$29.95	ACD
978-0-545-13863-5		GERONIMO STILTON #17 & #18, AUDIO	11/1/2009	\$19.95	ACD
978-0-439-69140-6	9781439587577	GERONIMO STILTON #17: WATCH YOUR WHISKERS, STILTON!	3/1/2005	\$6.99	PBK
978-0-439-69141-3	9781439587430	GERONIMO STILTON #18: SHIPWRECK ON THE PIRATE ISLANDS	4/1/2005	\$6.99	PBK
978-0-439-69142-0		GERONIMO STILTON #19: MY NAME IS STILTON, GERONIMO STILTON	5/1/2005	\$6.99	PBK
978-0-545-20309-8		GERONIMO STILTON #20 & #21, AUDIO	10/1/2010	\$19.99	ACD
978-0-545-20310-4		GERONIMO STILTON #20 & #21, AUDIO, LIBRARY EDITION	10/1/2010	\$29.99	ACD
978-0-439-69143-7		GERONIMO STILTON #20: SURF'S UP, GERONIMO!	6/1/2005	\$6.99	PBK
978-0-439-69144-4		GERONIMO STILTON #21: THE WILD, WILD WEST	7/1/2005	\$6.99	PBK
978-0-545-27376-3		GERONIMO STILTON #22 & #24, AUDIO, LIBRARY EDITION	2/1/2011	\$29.99	ACD
978-0-545-27375-6		GERONIMO STILTON #22 & #24, AUDIO	2/1/2011	\$19.99	ACD
978-0-439-69145-1		GERONIMO STILTON #22: THE SECRET OF CACKLEFUR CASTLE	8/1/2005	\$6.99	PBK
978-0-439-69147-5		GERONIMO STILTON #23: VALENTINE'S DAY DISASTER	1/1/2006	\$6.99	PBK
978-0-439-69146-8	9781439587461	GERONIMO STILTON #24: FIELD TRIP TO NIAGARA FALLS	3/1/2006	\$6.99	PBK
978-0-545-39171-9		GERONIMO STILTON #25 & #26, AUDIO, LIBRARY EDITION	2/1/2012	\$29.99	ACD
978-0-545-39160-3		GERONIMO STILTON #25 & #26, AUDIO	2/1/2012	\$19.99	ACD
978-0-439-84116-0	9781439587478	GERONIMO STILTON #25: THE SEARCH FOR SUNKEN TREASURE	6/1/2006	\$6.99	PBK
978-0-439-84117-7	9781435248878	GERONIMO STILTON #26: THE MUMMY WITH NO NAME	8/1/2006	\$6.99	PBK
978-0-439-84118-4		GERONIMO STILTON #27: THE CHRISTMAS TOY FACTORY	10/1/2006	\$6.99	PBK
978-0-439-84119-1		GERONIMO STILTON #28: WEDDING CRASHER	1/1/2007	\$6.99	PBK
978-0-439-84120-7		GERONIMO STILTON #29: DOWN AND OUT DOWN UNDER	3/1/2007	\$6.99	PBK
978-0-439-84121-4		GERONIMO STILTON #30: THE MOUSE ISLAND MARATHON	6/1/2007	\$6.99	PBK



# Geronimo Stilton

ISBN	PAW PRINTS ISBN	TITLE	PUB DATE	RETAIL	FORMAT
978-0-439-02312-2	9781435205086	GERONIMO STILTON #31: THE MYSTERIOUS CHEESE THIEF	8/1/2007	\$6.99	PBK
978-0-545-02132-6	9781435210677	GERONIMO STILTON #32: VALLEY OF THE GIANT SKELETONS	1/1/2008	\$6.99	PBK
978-0-545-02133-3	9781439587485	GERONIMO STILTON #33: GERONIMO AND THE GOLD MEDAL MYSTERY	4/1/2008	\$6.99	PBK
978-0-545-02134-0	9781439587492	GERONIMO STILTON #34: GERONIMO STILTON, SECRET AGENT	7/1/2008	\$6.99	PBK
978-0-545-02135-7	9781439565476	GERONIMO STILTON #35: A VERY MERRY CHRISTMAS	10/1/2008	\$6.99	PBK
978-0-545-02136-4	9781439578254	GERONIMO STILTON #36: GERONIMO'S VALENTINE	1/1/2009	\$6.99	PBK
978-0-545-02137-1	9781439581308	GERONIMO STILTON #37: THE RACE ACROSS AMERICA	4/1/2009	\$6.99	PBK
978-0-545-02138-8	9781442024199	GERONIMO STILTON #38: A FABUMOUSE SCHOOL ADVENTURE	7/1/2009	\$6.99	PBK
978-0-545-10368-8	9781448728169	GERONIMO STILTON #39: SINGING SENSATION	10/1/2009	\$6.99	PBK
978-0-545-10369-5	9781448728176	GERONIMO STILTON #40: THE KARATE MOUSE	1/1/2010	\$6.99	PBK
978-0-545-10371-8	9781442086890	GERONIMO STILTON #41: MIGHTY MOUNT KILIMANJARO	4/1/2010	\$6.99	PBK
978-0-545-10372-5	9781448725229	GERONIMO STILTON #42: THE PECULIAR PUMPKIN THIEF	7/1/2010	\$6.99	PBK
978-0-545-10375-6	9781448742288	GERONIMO STILTON #43: I'M NOT A SUPERMOUSE!	10/1/2010	\$6.99	PBK
978-0-545-10376-3	9781448755080	GERONIMO STILTON #44: THE GIANT DIAMOND ROBBERY	1/1/2011	\$6.99	PBK
978-0-545-10377-0	9781448748716	GERONIMO STILTON #45: SAVE THE WHITE WHALE!	4/1/2011	\$6.99	PBK
978-0-545-10374-9	9781448756605	GERONIMO STILTON #46: THE HAUNTED CASTLE	7/1/2011	\$6.99	PBK
978-0-545-33132-6	9781448785797	GERONIMO STILTON #47: RUN FOR THE HILLS, GERONIMO!	10/1/2011	\$6.99	PBK
978-0-545-34097-7	9781451723311	GERONIMO STILTON #48: THE MYSTERY IN VENICE	1/1/2012	\$6.99	PBK
978-0-545-34101-1	9781451741582	GERONIMO STILTON #49: THE WAY OF THE SAMURAI	4/1/2012	\$6.99	PBK
978-0-545-34102-8	9781451756210	GERONIMO STILTON #50: THIS HOTEL IS HAUNTED!	7/1/2012	\$6.99	PBK
978-0-545-34103-5	9781451771145	GERONIMO STILTON #51: THE ENORMOUSE PEARL HEIST	10/1/2012	\$6.99	PBK
978-0-545-48191-5	9781451774658	GERONIMO STILTON #52: MOUSE IN SPACE!	2/1/2013	\$6.99	PBK
978-0-545-48193-9	9781451788303	GERONIMO STILTON #53: RUMBLE IN THE JUNGLE	4/1/2013	\$6.99	PBK
978-0-545-48194-6	9781480601932	GERONIMO STILTON #54: GET INTO GEAR, STILTON!	7/1/2013	\$6.99	PBK
978-0-545-55629-3	9781480609839	GERONIMO STILTON #55: THE GOLDEN STATUE PLOT	10/1/2013	\$6.99	PBK
978-0-545-55630-9	9781480641761	GERONIMO STILTON #56: FLIGHT OF THE RED BANDIT	1/1/2014	\$6.99	PBK
978-0-545-98025-8		GERONIMO STILTON AND THE KINGDOM OF FANTASY #1: THE KINGDOM OF FANTASY	12/1/2009	\$14.99	POB
978-0-545-25307-9		GERONIMO STILTON AND THE KINGDOM OF FANTASY #2: THE QUEST FOR PARADISE	10/1/2010	\$14.99	POB
978-0-545-30771-0		GERONIMO STILTON AND THE KINGDOM OF FANTASY #3: THE AMAZING VOYAGE	9/1/2011	\$14.99	POB
978-0-545-39351-5		GERONIMO STILTON AND THE KINGDOM OF FANTASY #4: THE DRAGON PROPHECY	9/1/2012	\$14.99	POB
978-0-545-55625-5		GERONIMO STILTON AND THE KINGDOM OF FANTASY #5: THE VOLCANO OF FIRE	9/1/2013	\$14.99	POB
978-0-545-44774-4	9781451777482	GERONIMO STILTON CAVEMICE #1: THE STONE OF FIRE	1/1/2013	\$6.99	PBK
978-0-545-44775-1	9781480612228	GERONIMO STILTON CAVEMICE #2: WATCH YOUR TAIL!	5/1/2013	\$6.99	PBK
978-0-545-64290-3	9781480631120	GERONIMO STILTON CAVEMICE #3: HELP, I'M IN HOT LAVA!	11/1/2013	\$6.99	PBK
978-0-545-64291-0		GERONIMO STILTON CAVEMICE #4: THE FAST AND THE FROZEN	2/1/2014	\$6.99	PBK
978-0-545-64654-3	9781480641600	GERONIMO STILTON CAVEMICE #5: THE GREAT MOUSE RACE	6/1/2014	\$6.99	PBK
978-0-439-79131-1	9781480641662	GERONIMO STILTON SE: A CHRISTMAS TALE	10/1/2005	\$6.99	POB
978-0-545-00902-7	9781435221079	GERONIMO STILTON SE: CHRISTMAS CATASTROPHE	10/1/2007	\$6.99	PBK
978-0-545-64649-9		GERONIMO STILTON SE: THE HUNT FOR THE GOLDEN BOOK	4/1/2014	\$14.99	НЈК
978-0-545-55623-1		GERONIMO STILTON SE: THE JOURNEY THROUGH TIME	2/1/2014	\$14.99	POB
978-0-545-64650-5	9781480641686	GERONIMO STILTON SPACEMICE #1: ALIEN ESCAPE	5/1/2014	\$6.99	PBK

# Thea Stilton



ISBN	PAW PRINTS ISBN	TITLE	PUB DATE	RETAIL	FORMAT
978-0-545-10367-1	9781439581315	Thea Stilton #1: Thea Stilton and the Dragon's Code	4/15/2009	\$6.99	PBK
978-0-545-15060-6	9781442064690	Thea Stilton #2: Thea Stilton and the Mountain of Fire	9/1/2009	\$6.99	PBK
978-0-545-15059-0	9781448728183	Thea Stilton #3: Thea Stilton and the Ghost of the Shipwreck	4/20/2010	\$6.99	PBK
978-0-545-15061-3	9781448721139	Thea Stilton #4: Thea Stilton and the Secret City	6/1/2010	\$6.99	PBK
978-0-545-22773-5	9781448755097	Thea Stilton #5: Thea Stilton and the Mystery in Paris	1/25/2011	\$6.99	PBK
978-0-545-22772-8	9781448759972	Thea Stilton #6: Thea Stilton and the Cherry Blossom Adventure	3/1/2011	\$6.99	PBK
978-0-545-22774-2	9781448756612	Thea Stilton #7: Thea Stilton and the Star Castaways	6/1/2011	\$6.99	PBK
978-0-545-22775-9	9781451726084	Thea Stilton #8: Thea Stilton and the Big Trouble in the Big Apple	9/1/2011	\$6.99	PBK
978-0-545-33134-0	9781451720778	Thea Stilton #9: Thea Stilton and the Ice Treasure	12/1/2011	\$6.99	PBK
978-0-545-34107-3	9781451732191	Thea Stilton #10: Thea Stilton and the Secret of the Old Castle	3/1/2012	\$6.99	PBK
978-0-545-34104-2	9781451757033	Thea Stilton #11: Thea Stilton and the Blue Scarab Hunt	6/1/2012	\$6.99	PBK
978-0-545-34108-0	9781451771152	Thea Stilton #12: Thea Stilton and the Prince's Emerald	9/1/2012	\$6.99	PBK
978-0-545-34105-9	9781451770964	Thea Stilton #13: Thea Stilton and the Mystery on the Orient Express	12/1/2012	\$6.99	PBK
978-0-545-48187-8	9781451788143	Thea Stilton #14: Thea Stilton and the Dancing Shadows	3/1/2013	\$6.99	PBK
978-0-545-44020-2	9781480615960	Thea Stilton SE: The Journey to Atlantis	5/30/2013	\$14.99	POB
978-0-545-48188-5	9781480601949	Thea Stilton #15: Thea Stilton and the Legend of the Fire Flowers	6/26/2013	\$6.99	PBK
978-0-545-55626-2	9781480623934	Thea Stilton #16: Thea Stilton and the Spanish Dance Mission	9/11/2013	\$6.99	PBK
978-0-545-55624-8	9781480636194	Thea Stilton SE: The Secret of the Fairies	10/18/2013	\$14.99	POB
978-0-545-55627-9	9781480623941	Thea Stilton #17: Thea Stilton and the Journey to the Lion's Den	12/11/2013	\$6.99	PBK
978-0-545-55628-6	9781480644465	Thea Stilton #18: Thea Stilton and the Great Tulip Heist	3/12/2014	\$6.99	PBK
978-0-545-64656-7		Thea Stilton #19: Thea Stilton and the Chocolate Sabotage	6/1/2014	\$6.99	PBK

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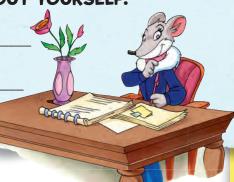
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Interviews are one of a reporter's most valuable tools! Use the questions below to interview your partner. Find out all the interesting details you can and then report back to the group in mousetastic style.

# WRITE DOWN YOUR PARTNER'S ANSWER TO EACH OF THESE QUESTIONS.

MY /	WHAT IS YOUR FIRST NAME?	
	WHAT IS YOUR HOMETOWN?	
6	WHAT IS YOUR FAVORITE BOOK?	
WHAT IS YOUR	R FAVORITE COLOR?	
WHAT IS YOUR	R FAVORITE CHEESE? (THE STINKIER THE BETTER)	
WHAT DO YOU	WANT TO BE WHEN YOU GROW UP?	

TELL ME ONE UNUSUAL OR INTERESTING FACT ABOUT YOURSELF:



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Geronimo Stilton EXTRA! EXTRA! READ ALL ABOUT IT!

**EDITOR** 

# **BREAKING NEWS:**

**ALLIGATOR-INFESTED SWAMP HIDES SECRET HIDEOUT!** 

It all began when		

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If YOU want to be part of *The Rodent's Gazette* team, here are a few of the words and phrases you'll need to know. (Hint: They're all in the list at the bottom of the page.)

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# ANSWER KEY



### **WORD FIND**

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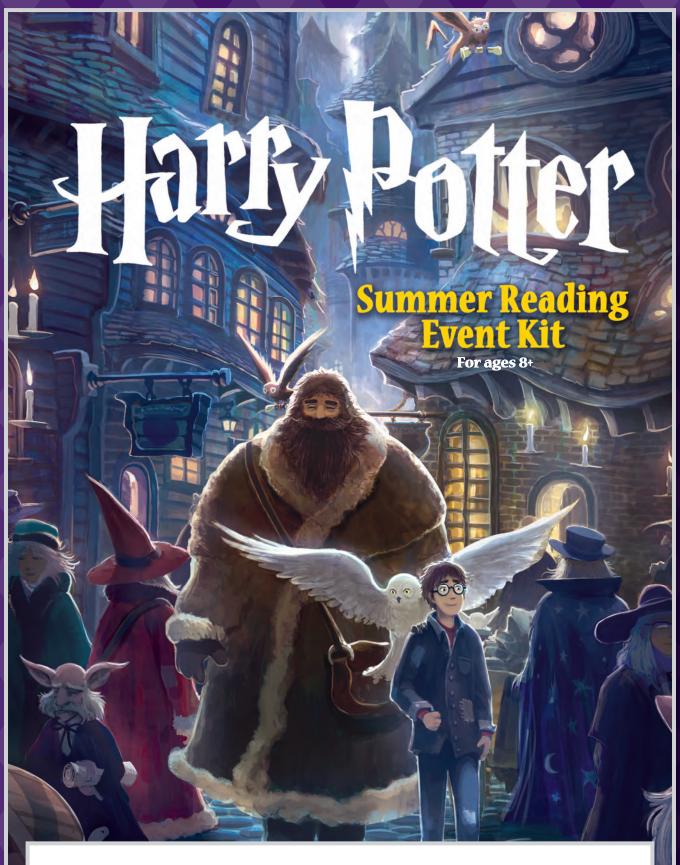
Geronimo and Thea are always on the hunt for clues to exciting adventures. Using all of your artsy cunning, craft a fabumouse hidden treasure map for them to follow! First, choose a place to locate your treasure. It can be a place you know (home, school, neighborhood, library) or a place you make up! Write three clues on the back. Then draw that location on your map below.



geronimostilton.com

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This Harry Potter Summer Reading Event Kit is the perfect way to get young readers excited about books! Inside you'll find everything you need to host a magical Harry Potter summer reading extravaganza—from group games to printable activities.

#### The Magical World of Harry Potter

This bestselling series by J. K. Rowling follows boy wizard Harry Potter and his faithful friends as they embark on an epic battle to save the wizarding (and non-magic Muggle) worlds from the truly evil Lord Voldemort. From his first trip to Hogwarts School of Witchcraft and Wizardry in *Harry Potter and the Sorcerer's Stone*, to the suspenseful conclusion of the series, *Harry Potter and the Deathly Hallows*, Harry and his fascinating world are sure to capture your summer readers' attention.

#### Your Event Kit Includes:

- Event Sign
- Suggested Social Media
- List of Books
- Reproducible Activity Sheets:
  - 1A & 1B: Who Have I Transformed Into? (group)
  - 2A & 2B: More Things That Must Not Be Named (group)
  - 3: King's Crossword Puzzle (individual or pairs)
  - 4: Wand-Making Craft (individual)



#### **Set the Scene**

Give your event space a Hogwarts feel by creating Golden Snitch ceiling decorations: paint foam craft balls gold, add a feather to each side, and suspend them from the ceiling using clear thread or fishing line. You can also suspend brooms to serve as Nimbus 2000s and hang banners with House names: Hufflepuff, Ravenclaw, Slytherin, and Gryffindor. If you plan to serve refreshments, you can find inspiration from favorite Hogsmeade spots like The Three Broomsticks and Honeydukes. A cream soda or root beer float makes a great stand-in for butterbeer. It might be hard to find Chocolate Frogs and Pepper Imps, so turn up the imagination and create substitutes with things like malt balls and red-hot cinnamon candies.

#### **Read Aloud**

To get attendees in a magical mood, begin your event with a reading from your favorite Harry Potter book. Any book from your shelves will do!



#### **Fun and Games**

Use the following reproducible activities to turn what is sure to be a fun day into a spectacular event!

#### Activity #1: Who Have I Transformed Into? (handouts 1A and 1B, group)

In *Harry Potter and the Chamber of Secrets*, Harry, Ron, and Hermione are convinced that Draco Malfoy is the Heir of Slytherin. To hear him admit this, they drink Polyjuice Potion and pose as Malfoy's friends, Crabbe and Goyle.

For this activity, attendees will imagine that after taking a sip of Polyjuice Potion, they've been transformed into a character from the Harry Potter series!

To find out which character they are supposed to be, attendees will have to ask each other a series of "yes" or "no" questions. This activity can also be used as a simple icebreaker to get kids up, moving around, and talking to one another.

#### Prepare Ahead:

- 1) Print out one copy of the Who Have I Transformed Into? (1A) handout and cut out the nametags.
- 2) Photocopy the Who Have I Transformed Into? (1B) list of character names for attendees to reference.
- 3) Have tape available.

#### During the Activity:

- 1) Make sure that attendees have space to move around the room.
- 2) Discuss the activity and rules, making sure that everyone understands how to play.
- 3) Read the list of names aloud. If there are more attendees than names on the sheet, use the blank spaces to come up with additional character names as a group.
- 4) Use tape to attach a nametag to each attendee's forehead or back, making sure that no one sees his or her own nametag.

#### Rules:

- 1) The goal is to be the first person to figure out whom he or she has transformed into.
- 2) When you say "go," players will begin to move around the room asking each person they encounter a yes-or-no question (e.g., "Am I a professor?" or "Do I wear glasses?") to help them guess the name on their nametag.
- 3) When players meet, each person should ask only one question and answer only one question before moving on to question another player. If they run out of people to ask before figuring out their name, they may start again.
- 4) The first person to figure out his or her character's name wins the privilege of being the first player in the next group game, or you may choose to award other prizes. Repeat the game as many times as you would like, as time allows.



#### **Activity #2: More Things That Must Not Be Named**

(handouts 2A and 2B, group)

Wizards in the world of Harry Potter will do anything to avoid saying the word "Voldemort" out loud. In this game, each participant will get a card. On each card will be the name of an item from Harry Potter's world and a list of forbidden words that the participant is not allowed to say in their description of that item.

#### Prepare Ahead:

- 1) Photocopy one More Things That Must Not Be Named (2A) handout for the host to read to participants.
- 2) Photocopy two More Things That Must Not Be Named (2B) handouts. (One is to be cut into cards, and one is for the host to reference during the game.)
- 3) Have a hat or box available.
- 4) Cut out the cards on the More Things That Must Not Be Named (2B) handout and place them in the hat or box.

#### During the Activity:

- 1) Gather attendees in a circle.
- 2) Have attendees come up one by one and pick a card from the hat or box.
- 3) Have them attempt to describe that word without using any of the other words on the card, while the rest of the group tries to guess the word.
- 4) Use your own copy of **More Things That Must Not Be Named (2B)** handout to follow along and alert them if they use any of the forbidden words.

#### Activity #3: King's Crossword Puzzle

(individual or pairs)

Test fans' knowledge of *Harry Potter and the Sorcerer's Stone* with this challenging crossword puzzle. Attendees might find it fun to put their heads together in pairs for this activity.

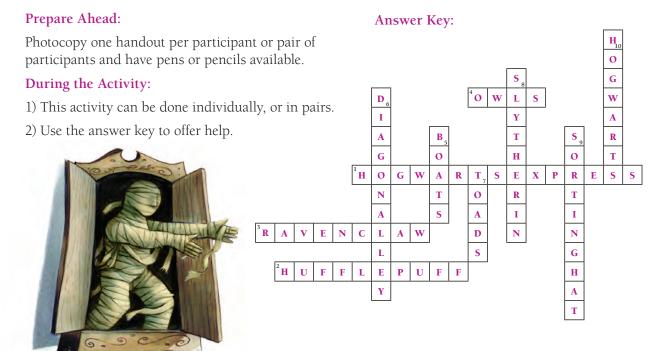


Illustration by Mary GrandPré © 1998-2007 Warner Bro

#### Activity #4: Wand-Making Craft (individual)

Have attendees design their own wands! Encourage them to think of what materials would best match their personalities.

(Optional) Then have attendees make their own wands using items like straws, paper-towel tubes, chopsticks, or other similar items. Afterwards, they can take their wands home or display them in your window or event space.

#### Prepare Ahead:

- 1) Photocopy one handout per participant.
- 2) (Optional) Collect wand-making supplies:
  - One wand base per participant (such as straws, paper-towel tubes, or other similar items)
  - Glue and/or hot glue gun for you to assist
  - Various decorations like feathers, glitter, pipe cleaners, stickers, etc.

#### During the Activity:

- 1) Ask participants to imagine which wand would choose them, and sketch it on the handout.
- 2) (Optional) Distribute craft supplies so participants can build their wands. In *Harry Potter and the Sorcerer's Stone*, Mr. Ollivander explains that each wand gains its power from a magical core, such as a phoenix tail feather, unicorn hair, or dragon heartstring. Encourage participants to find an item with special meaning to them and hide it inside their wand to provide the magical core!





### Leave the Muggle world behind and join us for a magical Summer Reading Event!

Date: .			

Time: \_\_\_\_\_

Place: \_\_\_\_\_

**Contact:** \_\_\_\_\_



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### Social Media for Your Harry Potter Summer Reading Event

To promote your Harry Potter event, consider using these suggested social media posts—and get creative!

#### Things to include:

- Dates and times
- Pictures of the books
- Hashtags for the event and/or your community

Reach out to local schools and organizations and ask them to help spread the word, too!

Consider posting your first messages a week before the actual event, and when it's over, don't forget to post photographs of all the fun projects and activities that participants create. Summer reading is going to reach a whole new level of fun this year—so tweet, post, and let your neighborhood know about it!

#### **Twitter:**

<ul> <li>B1</li> </ul>	ring y	our reader	in to	visit t	he wo	rld o	f #Harı	yPotter	with '	us as	we fly	into	#Sum	merRe	eading
OI	1	(date)	!												

- We may not have BROOMS, but we certainly have BOOKS! #SummerReading with #HarryPotter is even BETTER than Quidditch!
- #SummerReading is MAGICAL with #HarryPotter and @Scholastic! Bring your kids in on \_\_\_\_ (date) \_\_\_\_ for all the fun!
- What are you reading this summer? We love the world of #HarryPotter! #SummerReading
- Anyone else going to school at #Hogwarts this fall? #SummerReading with #HarryPotter is making us cross our fingers!

#### **Facebook:**

- Know any kids that love Harry Potter as much as we do? Have them fly their brooms on over to our HP summer reading event on (date)!
- Bring your reader in to make summer reading magic with us on \_\_\_\_ (date) \_\_\_ as we host a Harry Potter event with games and activities!
- Check us out @Scholastic! We transformed our library into HOGWARTS at our summer reading event!





### **Title List**

ISBN	PAW PRINTS ISBN	TITLE	PUB DATE	RETAIL	FORMAT
978-0-545-58288-9	9781480614970	HARRY POTTER AND THE SORCERER'S STONE	8/27/2013	\$12.99	YAD
978-0-590-35340-3		HARRY POTTER AND THE SORCERER'S STONE	9/1/1998	\$24.99	НЈК
978-0-590-35342-7		HARRY POTTER AND THE SORCERER'S STONE	10/1/1999	\$10.99	PBK
978-0-545-58292-6	9781480614987	HARRY POTTER AND THE CHAMBER OF SECRETS	8/27/2013	\$12.99	YAD
978-0-439-06486-6		HARRY POTTER AND THE CHAMBER OF SECRETS	7/1/1999	\$24.99	НЈК
978-0-439-06487-3		HARRY POTTER AND THE CHAMBER OF SECRETS	9/1/2000	\$10.99	PBK
978-0-545-58293-3	9781480614994	HARRY POTTER AND THE PRISONER OF AZKABAN	8/27/2013	\$12.99	YAD
978-0-439-13635-8		HARRY POTTER AND THE PRISONER OF AZKABAN	10/1/1999	\$24.99	НЈК
978-0-439-13636-5		HARRY POTTER AND THE PRISONER OF AZKABAN	10/1/2001	\$10.99	PBK
978-0-545-58295-7	9781480615021	HARRY POTTER AND THE GOBLET OF FIRE	8/27/2013	\$14.99	YAD
978-0-439-13959-5		HARRY POTTER AND THE GOBLET OF FIRE	8/1/2000	\$29.99	НЈК
978-0-439-13960-1		HARRY POTTER AND THE GOBLET OF FIRE	9/1/2002	\$12.99	PBK
978-0-545-58297-1	9781480615038	HARRY POTTER AND THE ORDER OF THE PHOENIX	8/27/2013	\$14.99	YAD
978-0-439-35806-4		HARRY POTTER AND THE ORDER OF THE PHOENIX	7/1/2003	\$29.99	НЈК
978-0-439-35807-1		HARRY POTTER AND THE ORDER OF THE PHOENIX	9/1/2004	\$12.99	PBK
978-0-545-58299-5	9781480615014	HARRY POTTER AND THE HALF-BLOOD PRINCE	8/27/2013	\$14.99	YAD
978-0-439-78677-5		HARRY POTTER AND THE HALF-BLOOD PRINCE	8/1/2005	\$34.99	JLB
978-0-439-78454-2		HARRY POTTER AND THE HALF-BLOOD PRINCE	8/1/2005	\$29.99	НЈК
978-0-439-78596-9	9781439520758	HARRY POTTER AND THE HALF-BLOOD PRINCE	9/1/2006	\$12.99	PBK
978-0-439-79132-8		HARRY POTTER AND THE HALF-BLOOD PRINCE	8/1/2005	\$60.00	НС
978-0-545-02936-0		HARRY POTTER AND THE DEATHLY HALLOWS	8/1/2007	\$39.99	JLB



#### Who Have I Transformed Into? (A)

Host Instructions: Cut out the nametags below. (Note: Use only as many nametags as you have attendees. If you have more than twenty-four attendees, reuse some of the names. Or, ask them to come up with additional character names and fill in the blank nametags provided below.)

HARRY	DOBBY	NEARLY
POTTER	The House—elf	HEADLESS NICK
RON	DRACO	MRS.
WEASLEY	MALFOY	Norris
HERMIONE GRANGER	Tom Riddle	Aragog
RUBEUS	ARGUS	DUDLEY
HAGRID	FILCH	Dursley
PROFESSOR	PEEVES	Aunt
LOCKHART	THE POLTERGEIST	Marge
PROFESSOR	Moaning	COLIN
MCGONAGALL	Myrtle	CREEVEY
PROFESSOR	GREGORY	PERCY
DUMBLEDORE	GOYLE	WEASLEY
Professor	VINCENT	THE
Snape	CRABBE	Basilisk
i ! !	i ! !	
i I I	i ! ! !	



Who Have I Transformed Into? (B)



#### Character Name List

HARRY POTTER RON WEASLEY HERMIONE GRANGER RUBEUS HAGRID PROFESSOR LOCKHART PROFESSOR MCGONAGALL PROFESSOR DUMBLEDORE PROFESSOR SNAPE DOBBY THE HOUSEHELF DRACO MALFOY TOM RIDDLE ARGUS FIICH PEEVES THE POLTERGEIST MOANING MYRTLE GREGORY GOYLE VINCENT CRABBE NEARLY HEADLESS NICK MRS. NORRIS ARAGOG DUDIEY DURSIEY AUNT MARGE COLIN CREEVEY PERCY WEASLEY THE BASILISK

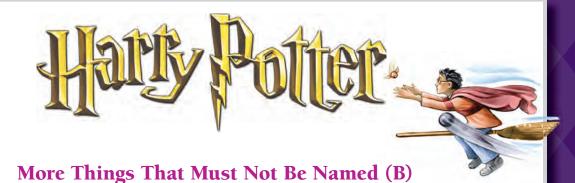


More Things That Must Not Be Named (A)

Most wizards know not to say the word "Voldemort" aloud. In this game, there are lots of words you're not allowed to say, so you'll have to think of other descriptive words instead. To play, read the word on your card to yourself. Then, try to describe that word to the group without using any of the forbidden words listed on your card.

Good luck!





Word You Want People To Guess:

#### Wand

Words You Can't Use To Describe It:

Magic Feather

OLLIVANDER

Word You Want People To Guess:

#### STONE

Words You Can't Use To Describe It:

Rock

SORCERER

AICHEMY

Word You Want People To Guess:

#### SORTING

Words You Can't Use To Describe It:

HAT

SINGING

HOGWARTS

Word You Want People To Guess:

#### PLATFORM

Words You Can't Use To Describe It:

TRAIN

THREE-QUARTERS

WALI

Word You Want People To Guess:

#### CHESS

Words You Can't Use To Describe It:

RON

KNIGHT

BOARD

Word You Want People To Guess:

#### POTION

Words You Can't Use To Describe It:

MIX

SNAPE

DRINK

Word You Want People To Guess:

#### DUMBLEDORE

Words You Can't Use To Describe It:

HEADMASTER

HOGWARTS

BEARD

Word You Want People To Guess:

#### HAGRID

Words You Can't Use To Describe It:

GROUNDSKEEPER

MOTORCYCLE

GIANT

Word You Want People To Guess:

#### SNITCH

Words You Can't Use To Describe It:

QUIDDITCH

FLYING

GOLDEN

Word You Want People To Guess:

#### UNICORN

Words You Can't Use To Describe It:

Horn

Horse

FIRENZ

Word You Want People To Guess:

#### PEEVES

Words You Can't Use To Describe It:

GHOST

POLTERGEIST

FILCH

Word You Want People To Guess:

#### SCAR

Words You Can't Use To Describe It:

LIGHTNING

FOREHEAD

HARRY

Word You Want People To Guess:

#### OWL

Words You Can't Use To Describe It:

MAIL

HEDWIG

INVITATION

Word You Want People To Guess:

#### CLOAK

Words You Can't Use To Describe It:

INVISIBILITY

HARRY

FATHER

Word You Want People To Guess:

#### VOLDEMORT

Words You Can't Use To Describe It:

You-know-who

SCAR

HE-WHO-MUST-NOT-BE-NAMED

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**King's Crossword Puzzle** 

You don't need to be a wizard to know all the answers—but you do need to have read Harry Potter and the Sorcerer's Stone! Test your knowledge of Harry Potter's first year at Hogwarts with the puzzle below.

#### **ACROSS**

- 1. Name of the train Harry rides to school
- 2. House that is just, loyal, and patient
- 3. House of wit, learning, and wisdom
- 4. Mail is delivered by these creatures

#### **DOWN**

- 5. First year students travel from the train to school using these
- 6. Harry and Hagrid shop for school supplies here
- 7. One of the pets allowed at Hogwarts
- 8. House for cunning folk

					9. H	ouse-	choos	ing he	eadwe	ear					
					10. 1	Name	of the	famo	ous U	K wiz	ardin	g sch	ool	10	
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#### REPRODUCIBLE

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The wand chooses the wizard . . .

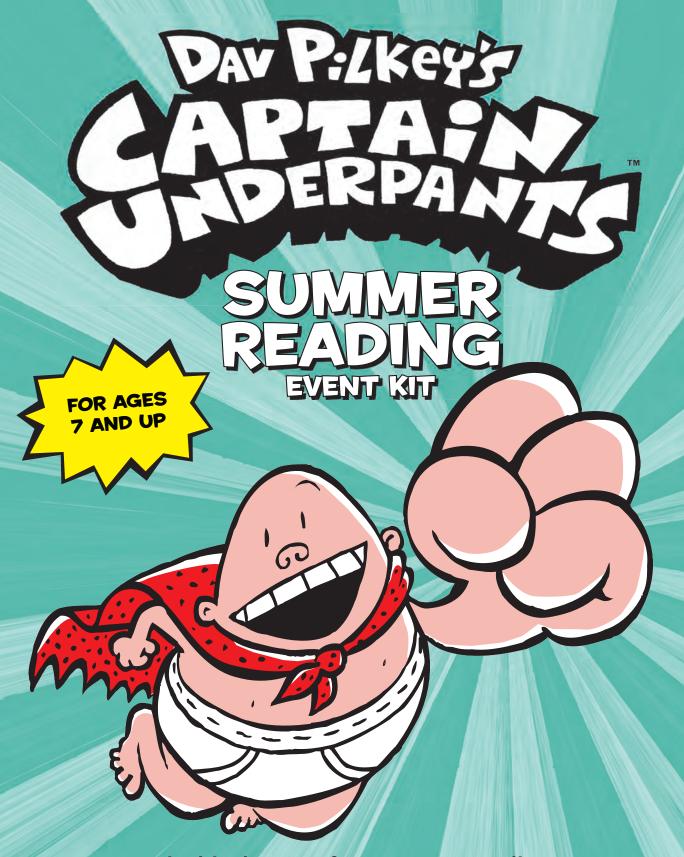
Maple and phoenix feather. Ebony and unicorn hair. Beechwood and dragon heartstring. Which wand would choose you?

In Harry Potter and the Sorcerer's Stone, Harry visits Ollivanders Wand Shop and leaves with the wand that chose him, an unusual combination of holly and phoenix feather. In the space below, sketch your wand. You can either draw the wand that chose you on Pottermore, or you can draw the wand you imagine would choose you. What does it look like? What special material would provide its magical core?

Draw your wand. What shape is it? Does it have any distinctive features?

My wand is made of:
Its magical core is:
My wand is particularly good for (Charms, Transfiguration, Defense Against the Dark Arts, etc.):





#### Hip-hip-hooray for summer reading!

This Captain Underpants Summer Reading Event Kit is the perfect way to get young readers excited about books! Inside you'll find everything you need to host a summer reading event—from group games to printable activities you can use in the library.

Get ready for some fun, fun!

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# THE HILARIOUS WORLD OF CAPTAIN UNDERPANTS

This laugh-out-loud series by Dav Pilkey features comic-book-writing duo George and Harold, and their ornery principal-turned-superhero, Captain Underpants. The ongoing series offers up a rollicking good time filled with unbelievable pranks, outrageous villains, and a host of super-fun characters that are sure to keep kids devouring books.

#### **Your Event Kit Includes:**

- Event Sign
- Suggested Social Media
- · List of Books
- Reproducible Activity Sheets:
  - 1A & 1B: Professor Poopypants's Name-Change-O-Game (group)
  - 2: Superhero Recipe (group)
  - 3: George and Harold's College O' Art Flip-O-Rama (individual or pairs)
  - 4: The Supa Word Search (individual or pairs)

#### **SET THE SCENE**

Give your event space a Captain Underpants feel by creating super-cool decorations: Dress balloons in white underwear (secure them with tape if they aren't snug) and draw faces with big smiles on them. Suspend the balloons from the ceiling using clear thread or fishing line.

If you plan to have refreshments, we all know what kind of treats George and Harold would serve if they were throwing this party—peanut-butter-and-gummy-worm sandwiches with chocolate syrup, of course! Too adventurous for you? Then, a bowl of gummy worms, along with traditional party foods, will satisfy fans, too. And be sure to provide apple juice—George and Harold's favorite drink!

Oh, and don't forget: "Ya gotta look fine if you're gonna fight crime." That's one of Captain Underpants's mottos, and it's good advice, too! After all, to feel like a superhero, it helps to dress like one. So put on your capes (whether homemade or purchased), and encourage guests to do the same!



#### **FUN AND GAMES**

#### **ACTIVITY #1: PROFESSOR POOPYPANTS'S NAME-CHANGE-O-GAME**

(handouts 1A and 1B, group)

Captain Underpants's archenemy, Professor Poopypants, has taken over! His goal? To give *everyone* a new name! For this activity, attendees must use the Professor's chart to generate a super-awesome name for themselves and write it on a nametag. Then they'll have a chance to share their new alter ego in an exciting icebreaker.

#### **Prepare Ahead:**

- 1) Make copies of Professor Poopypants's Name-Change-O-Chart (1A) handout (one for each attendee).
- 2) Make copies of Professor Poopypants's Name-Change-O-Game (1B) handout (one for each attendee).
- 3) Have pens/pencils, scissors, and tape available.

#### **During the Activity:**

- 1) Make sure that attendees have space to move around the room.
- 2) Read the instructions on Professor Poopypants's Name-Change-O-Chart (1A) handout and make sure that everyone understands what to do. Then give attendees time to generate and write their new names on the nametags, and cut the nametags out. Provide tape for them to attach the nametags to their shirts.
- 3) Read the instructions on Professor Poopypants's Name-Change-O-Game (1B) handout, make sure that everyone understands the rules, then let the fun begin!

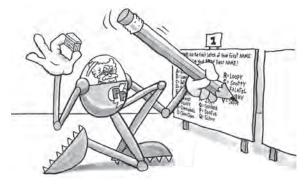
#### **Rules:**

#### **Professor Poopypants's Name-Change-O-Chart (1A)**

Following the instructions on the handout (1A), each participant should use the letters of their first and last name to generate his or her new three-part name.

#### **Professor Poopypants's Name-Change-O-Game (1B)**

- 1) Following the instructions on the handout (1B), each participant should write their new name on the nametag provided, cut it out, and proudly display it by attaching it to their shirts.
- 2) Using the "My Super-Amazing List of Names I Defeated" section of the handout, players—with papers and pens/pencils in hand—will circulate and introduce themselves by their new names to battle it out in a round of rock-paper-scissors.
- 3) The goal is to be the first person to "defeat" five of the other players.
- 4) Round winners get to write down the name of the person they defeated on their (1B) pages.
- 5) The first person to "defeat" five other players wins superhero status (i.e., the privilege of his/her name being used as the catalyst for the next activity) or you may choose to hand out prizes instead.



#### **ACTIVITY #2: SUPERHERO RECIPE** (group)

If there's one thing George and Harold are good at, it's imaginative character creation. In this activity, the group will have a chance to flesh out a super-duper superhero, one puzzle piece at a time.

#### **Prepare Ahead:**

- 1) Photocopy one Superhero Recipe handout per participant. Have four extra copies available for the group recorder.
- 2) Have pens/pencils available.
- 3) Have a timer available. (optional)

#### **During the Activity:**

- 1) Distribute handouts and explain the activity.
- 2) As a group, choose a name for your superhero, or use one of the names created in the last activity.
- 3) Have attendees divide into four groups and assign one of the puzzle pieces on the handout to each group. Ask one person from each group to volunteer to make sure the group's ideas are written down and agreed upon.
- 4) Set a time limit of around five minutes.
- 5) When time is up, gather attendees back together and have volunteers from each group read their work. Encourage attendees to fill in the missing puzzle pieces as they read aloud, or to save their sheets to finish on their own.

### ACTIVITY #3: GEORGE AND HAROLD'S COLLEGE O' ART FLIP-O-RAMA (individual or pairs)

Captain Underpants author and illustrator, Dav Pilkey, is a master of his craft. This activity gives your participants a peek into the creative process behind the books and a chance to try their hand at illustration.

#### **Prepare Ahead:**

- 1) Make copies of both pages of the George and Harold's College O' Art Flip-O-Rama handout (one per participant/pair of participants).
- 2) Have pens/pencils and blank paper available for each participant.

#### **During the Activity:**

This activity can be done individually or in pairs.

#### **ACTIVITY #4: THE SUPA WORD SEARCH** (individual or pairs)

George and Harold have traveled through time and encountered words from every imaginable era. This activity challenges participants to use their superhero eyesight to hunt for those words in a fun paper puzzler.

#### **Prepare Ahead:**

- 1) Make copies of The Supa Word Search handout (one per participant or pairs of participants).
- 2) Have pens/pencils available.
- 3) Have a timer available. (optional)

#### **During the Activity:**

- 1) Distribute handouts and explain the activity.
- 2) Assist attendees (and encourage them to assist each other) as needed.
- 3) Optional: Set the timer and have participants "race" to find the words. Whoever finds the most words by the time the timer is finished wins!

# Reading Gives You Superpowers

# Join us for a super event, celebrating Dav Pilkey's Captain Underpants!

TIME: \_\_\_\_\_

PLACE:

CONTACT:



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# SOCIAL MEDIA FOR YOUR CAPTAIN UNDERPANTS SUMMER READING EVENT

To promote your Captain Underpants event, consider using these suggested social media posts—and get creative!

#### THINGS TO INCLUDE:

- Dates and times
- Pictures of the books
- Hashtags for the event and/or your community

Reach out to local schools and organizations and ask them to help spread the word, too!

Consider posting your first messages a week before the actual event, and when it's over, don't forget to post photographs of all the fun projects and activities that participants create. Summer reading is going to reach a whole new level of fun this year—so tweet, post, and let your neighborhood know about it!

#### TWITTER:

- Does your reader love #CaptainUnderpants as much as we do? Bring them in for our #SummerReading event on (date) !
- Is your child a superhero like the Captain? #CaptainUnderpants that is! They'll love #SummerReading at our @Scholastic event!
- Ever heard of Dav Pilkey? Have your 7–12-year-old join us for a #SummerReading event with #CaptainUnderpants!
- Do you know any reluctant readers? Introduce them to #CaptainUnderpants at our #SummerReading event—you can thank us later!
- Hey, @Scholastic! We're having a blast with #SummerReading thanks to #CaptainUnderpants!
- We make #SummerReading FUN! Check out these #CaptainUnderpants fans and their FLIP-O-RAMAS!

#### **FACEBOOK:**

- TRA-LA-LAAA! Captain Underpants is taking over the library on \_\_\_\_(date) \_\_\_ for a summer reading event! The countdown begins!
- Thanks to Professor Poopypants, our Captain Underpants name is \_\_\_\_\_ (use Captain Underpants name generator reproducible)—what's your child's?! Bring them in to our summer reading event so they can find out!
- Check us out @Scholastic! We're saluting Captain Underpants for summer reading . . .
   KABLOOSH!



#### STOCK UP ON ALL OF THE CAPTAIN UNDERPANTS BOOKS!

ISBN	Paw Prints ISBN	Title	Pub Date	Retail	Format
978-0-590-84628-8		THE ADVENTURES OF CAPTAIN UNDERPANTS	9/1/1997	\$5.99	PBK
978-0-545-49908-8	9781480632653	THE ADVENTURES OF CAPTAIN UNDERPANTS: COLOR EDITION	9/1/2013	\$9.99	POB
978-0-590-63136-5		CAPTAIN UNDERPANTS AND THE ATTACK OF THE TALKING TOILETS	2/1/1999	\$16.99	НЈК
978-0-590-63427-4	9781435278332	CAPTAIN UNDERPANTS AND THE ATTACK OF THE TALKING TOILETS	2/1/1999	\$5.99	PBK
978-0-545-59932-0		CAPTAIN UNDERPANTS AND THE ATTACK OF THE TALKING TOILETS: COLOR EDITION	1/1/2014	\$9.99	РОВ
978-0-439-04995-5		CAPTAIN UNDERPANTS AND THE INVASION OF THE INCREDIBLY NAUGHTY CAFETERIA LADIES FROM OUTER SPACE	9/1/1999	\$16.99	нук
978-0-439-04996-2		CAPTAIN UNDERPANTS AND THE INVASION OF THE INCREDIBLY NAUGHTY CAFETERIA LADIES FROM OUTER SPACE	9/1/1999	\$5.99	PBK
978-0-439-04997-9		CAPTAIN UNDERPANTS AND THE PERILOUS PLOT OF PROFESSOR POOPYPANTS	2/1/2000	\$16.99	нук
978-0-439-04998-6	9781435278325	CAPTAIN UNDERPANTS AND THE PERILOUS PLOT OF PROFESSOR POOPYPANTS	2/1/2000	\$5.99	PBK
978-0-439-04999-3		CAPTAIN UNDERPANTS AND THE WRATH OF THE WICKED WEDGIE WOMAN	9/1/2001	\$16.99	НЈК
978-0-439-05000-5		CAPTAIN UNDERPANTS AND THE WRATH OF THE WICKED WEDGIE WOMAN	9/1/2001	\$5.99	PBK
978-0-439-37609-9		CAPTAIN UNDERPANTS AND THE BIG, BAD BATTLE OF THE BIONIC BOOGER BOY, PART 1	9/1/2003	\$16.99	НЈК
978-0-439-37610-5		CAPTAIN UNDERPANTS AND THE BIG, BAD BATTLE OF THE BIONIC BOOGER BOY, PART 1	9/1/2003	\$5.99	PBK
978-0-439-37611-2		CAPTAIN UNDERPANTS AND THE BIG, BAD BATTLE OF THE BIONIC BOOGER BOY, PART 2	10/1/2003	\$16.99	НЈК
978-0-439-37612-9		CAPTAIN UNDERPANTS AND THE BIG, BAD BATTLE OF THE BIONIC BOOGER BOY, PART 2	10/1/2003	\$5.99	PBK
978-0-439-37613-6		CAPTAIN UNDERPANTS AND THE PREPOSTEROUS PLIGHT OF THE PURPLE POTTY PEOPLE	9/1/2006	\$16.99	НЈК
978-0-439-37614-3		CAPTAIN UNDERPANTS AND THE PREPOSTEROUS PLIGHT OF THE PURPLE POTTY PEOPLE	9/1/2006	\$5.99	PBK
978-0-545-17534-0	9781451773316	CAPTAIN UNDERPANTS AND THE TERRIFYING RETURN OF TIPPY TINKLETROUSERS	8/28/2012	\$9.99	РОВ
978-0-545-17536-4	9781451773323	CAPTAIN UNDERPANTS AND THE REVOLTING REVENGE OF THE RADIOACTIVE ROBO-BOXERS	1/15/2013	\$9.99	РОВ
978-0-545-17530-2	9781451730753	THE ADVENTURES OF OOK AND GLUK, KUNG-FU CAVEMEN FROM THE FUTURE	8/10/2010	\$9.99	POB
978-0-545-38577-0	9781448795314	THE ADVENTURES OF OOK AND GLUK, KUNG-FU CAVEMEN FROM THE FUTURE	5/1/2011	\$5.99	PBK
978-0-439-37605-1		THE ADVENTURES OF SUPER DIAPER BABY	3/1/2002	\$16.99	НЈК
978-0-545-66544-5		THE ADVENTURES OF SUPER DIAPER BABY	6/24/2014	\$9.99	POB
978-0-545-17532-6		SUPER DIAPER BABY 2: THE INVASION OF THE POTTY SNATCHERS	6/28/2011	\$9.99	НЈК
978-0-545-17533-3		SUPER DIAPER BABY 2: THE INVASION OF THE POTTY SNATCHERS	9/1/2011	\$5.99	PBK

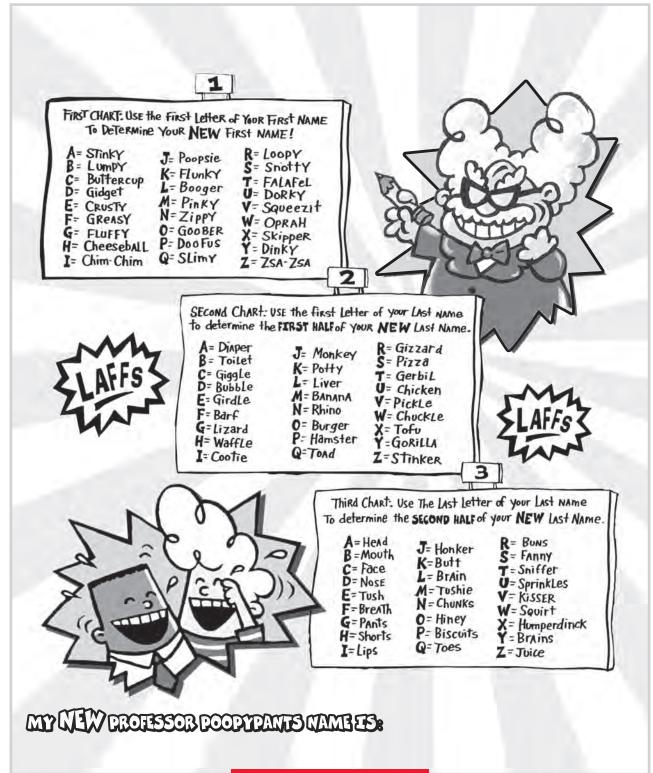


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# PROFESSOR POOPYPANTS'S NAME-CHANGE-O-CHART (A)

I'm king of the world! That's right, Stinky Liverbreath, I'm talking to you. And you too, Goober Monkeytoes! I'm Professor Poopypants, and I've got a surprise for you. This is my magnificent Name-Change-O-Chart. You will use it to find your new silly name and write it on your nametag.

Why, you ask? Because I SAY SO!



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# PROFESSOR POOPYPANTS'S NAME-CHANGE-O-GAME (B)

Oh, no! Professor Poopypants has taken over the world! He's forced everyone to change their names using his Name-Change-O-Chart, and now he's making them battle it out in the ultimate game of wits.

Use the Name-Change-O-Chart to generate your new name, write it in the space below, cut out your nametag, and tape it to your shirt! Then cut off the bottom part of this sheet to use during the game.

### MY NEW SUPER-SILLY-AWESOME NAME



#### MY SUPER-AMAZING LIST OF NAMES I DEFEATED

Play rock-paper-scissors with each superhero you meet. Write down the names of the ones you defeat. The first player to collect five names earns superhero status!

NAME:	
NAME:	
NAME.	
IAMINE.	
NAME:	
NAME.	



#### **SUPERHERO RECIPE**

It's your turn to create a superhero, just like George and Harold do in their comic books! As a group, you'll flesh out all of your hero's important details, from superpowers to underwear!

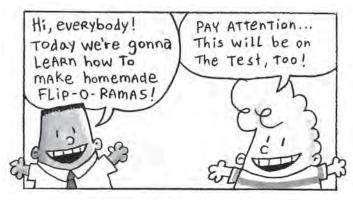
OUR SUPERHERO NAME:	
<b>LOOKS</b> What does your superhero <i>look</i> like?	<b>POWERS</b> What can your superhero <i>do</i> ?
Hair:	Powers:
Size & Shape:	
Costume:	Weaknesses:
SECRET WEAPONS & ACCESSORIES  How does your superhero fight?	<b>ENEMIES</b> Who does your superhero fight?
Weapons:	Villain #1:
Secret Weapons:	Villain #2:
Accessories:	Villain #3:



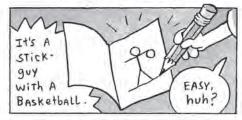
#### FLIP-O-RAMA

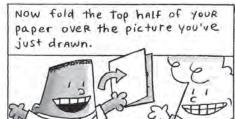
Everyone flips over Dav Pilkey's Flip-O-Ramas. Follow these instructions to give it a try!













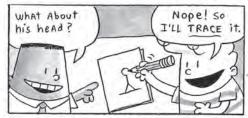


Now we're going to do some tracing on the top page. The Ist Rule is:

If you Don't want something to Move, TRAGE IT IND







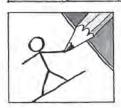
**CONTINUED...** 

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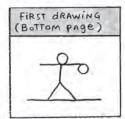


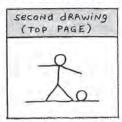
And since he's dribbling the ball on the floor, I'll Re-draw the ball down on the floor.



HAROLD has just shown The 2nd Rule of FLip-O-RAMA: If you want something to move, you must REDRAW it in a New position.

Look at HAROLd'S Two drawings Below... Notice the differences.





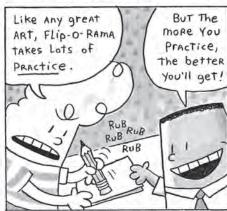


NoTe: When flipping your home-made Flip-O-Ramas, Only Flip
The Top Page. Also, Make sure
That you can see both pictures
As you Flip.

Bottom
Page
Flips up
and down.

Hold here.





#### THE SUPA WORD SEARCH

George and Harold have to travel through time to encounter all of these words, but you only have to search your way through this page full of letters! Can you find all of the words in the puzzle?



#### **MESOZOIC**

OOK S **GLUK** E S C Z X MR. KRUPP Z Z 0 S **PLEISTOCENE** Z **CENOZOIC** C S Ε E Z K **GEORGE** 0 K A **HAROLD** R S E B SULU E U R L X **CRACKERS** S X 0 **KABLOOSH** 0 M **PTERODACTYL** S X **UNDERPANTS** R D Н 0 **ZOMBIE NERD** T POTTY MELVIN Ε S T 0 C Ε Ε M N

**SCHOLASTIC** 

**SQUID** 

# THE SUPA WORD SEARCH ANSWER KEY

George and Harold have to travel through time to encounter all of these words, but you only have to search your way through this page full of letters! Can you find all of the words in the puzzle?



#### **MESOZOIC**

1-12-02-01-0															
ООК	0	0	K	V	D	E	В	W	J	M	F	X	C	W	s
GLUK	S	G	W	X	0	X	M	M	Z	E	В	s	E	C	Z
MR. KRUPP	G	Z	Z	L	٧	M	0	P	0	L	1	S	N	R	F
PLEISTOCENE	E	V	M	Z	K	E	0	т	M	V	0	U	0	A	Z
CENOZOIC	0	N	R	V	P	s	E	E	В	1	G	L	Z	C	K
GEORGE	R	N	K	L	0	0	J	R	ı	N	L	U	0	K	A
HAROLD	G	1	R	т	т	z	U	0	E	т	U	s	1	E	В
SULU	E	×	U	В	т	0	J	D	N	1	K	V	C	R	L
CRACKERS	U	R	P	Z	Y	1	×	A	E	С	W	Q	A	S	0
KABLOOSH	A	C	P	R	J	C	V	C	R	M	K	V	L	W	0
PTERODACTYL	S	Q	U	1	D	K	×	т	D	Q	т	Y	M	С	s
UNDERPANTS	Y	G	Y	J	R	V	K	Y	H	A	R	0	L	D	н
ZOMBIE NERD	K	M	U	N	С	т	D	L	1	В	R	F	K	0	т
POTTY	0	т	U	N	D	E	R	P	A	N	Т	S	K	A	w
MELVIN	P	P	L	E	1	S	T	0	С	E	N	E	L	F	м



**SQUID** 

# GO ON A READING ADVENTURE WITH CARLOS AND ADVENTURE WITH

The out-of-this-world chapter book series from Dav Pilkey, the creator of Captain Underpants, is now available in full color with new art by acclaimed illustrator Dan Santat.

#### ALL: \$5.99 PAPERBACK



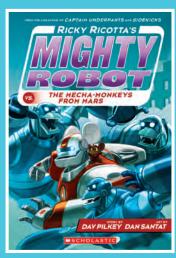
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978-0-545-63013-9 JUNE 24, 2014



978-0-545-63014-6 AUGUST 26, 2014

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