

Board Game Instructions

HOW TO PLAY

Aim: Reach one of the career tiles at the center of the board. The first person to land a job wins!

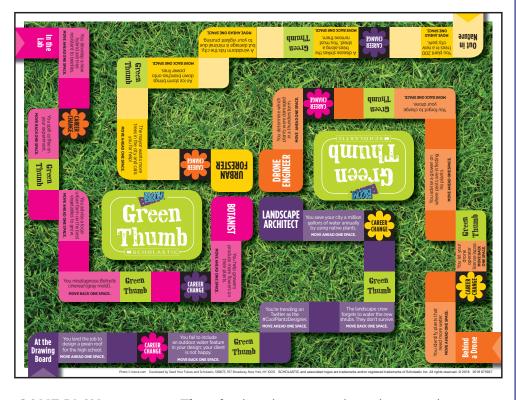
Players: 2-4 Materials Required:

- Game board
- Printable trivia cards
- 1 die
- Different place markers for each player (e.g., paper clips, coins, buttons, etc.)
- Download the game board and trivia cards at scholastic.com /bloom

GETTING SET UP

- Each player begins at one of the four starting spots: In the Lab, Out in Nature, At the Drawing Board, or Behind a Drone.
- 2 Each player rolls the die one time. The player with the highest roll goes first and play continues clockwise.
- 3 The first player rolls the die and moves her place marker the

corresponding number of spaces.



GAME PLAY

- If the player lands on a blank space, she takes no action. The next player rolls.
- ② If the player lands on a positive action or circumstance related to her career path, she **moves** ahead one space.

Once she has moved, the next player rolls.

3 If the player lands on a negative action or circumstance related to her career path, she **moves backward one space**. Once she has moved,

the next player rolls.

4 If the player lands on a **Green**

Thumb, the player to the right will pick up a **Green Thumb** trivia card from the pile and ask the trivia question. If the player gets the question right, she moves forward one space. If the player gets it wrong, she takes no action. After the question is asked, the trivia card can be placed in a discard pile. Once the player has answered the question and moved (if necessary), the next player rolls.

6 If the player lands on a **Career Change**, she moves

her place marker to the starting point that corresponds to the color of the Career Change flower she landed on. For example, if the player lands on a pink Career Change flower, she moves her place marker to the pink starting tile: **In the Lab**.

MOVE TO WIN

Play continues until one person reaches one of the four **career tiles**: Drone Engineer, Landscape Architect, Botanist, or Urban Forester.